

Your Life vs. Medieval Life

Week 14 • Thursday • Comparing Then and Now

Reading Time

Imagine waking up in the Middle Ages. No lights to switch on — just candles and firelight. No faucet — you carry water from the well. No refrigerator — food is salted or dried to keep it from spoiling.

But some things would feel very familiar! Medieval kids loved games, just like you. They played ball, tag, and hide-and-seek. Families ate meals together and told stories at night. People celebrated holidays with music, dancing, and special food.

People long ago were different in HOW they lived, but the same in WHAT they loved: family, friends, food, and fun. Today you will compare your life to theirs!

Reading Questions

1. How did medieval people light their homes at night?

2. How did they keep food from spoiling?

3. Name two games medieval kids played that you play too.

4. What did medieval people love that you love too?

Then and Now Chart

Fill in the chart. For each part of life, write how it was THEN in the Middle Ages, and how it is NOW for you.

Part of life	THEN (Middle Ages)
Light at night	
Getting water	
Keeping food fresh	
Learning	
Playing	

True or False

Write T for true or F for false in each circle.

- ☐ Medieval homes had electric lights.
- ☐ Medieval kids played tag and hide-and-seek.
- ☐ Food was salted or dried to keep it from spoiling.
- ☐ Medieval families never ate together.
- ☐ People long ago loved family and fun, just like us.
- ☐ Water came from a faucet in the Middle Ages.

Think About It

1. What ONE modern thing would you miss most in the Middle Ages? Why?

2. What is one thing about medieval life that sounds fun to you?

3. What do you think kids 1,000 years FROM NOW will say about your life?

Draw Then and Now

Draw two pictures: your evening at home NOW, and a medieval family's evening THEN.

Review

I learned...	Circle one
How medieval life was different from mine	YES / NOT YET
How medieval life was the same as mine	YES / NOT YET
Ways people stay the same across time	YES / NOT YET